

NEAAU Baseball Playoff Rules for 2010 States Tournaments

This document is not intended to cover every instance that may occur, but attempt to address any routine questions that may come up.

All teams should have a roster and all players **MUST** have AAU Membership cards as well as birth certificates with you at each game!

All teams are expected to arrive at game site at least 45 minutes prior to the start of the game. Games will start earlier when possible.

Tie breakers: In the event a game is tied after the time limit or 7 innings of play, we'll be using the USA Baseball Tie Breaker. Each team will place a runner on 1st and 2nd and the team that scores the most runs will be declared the winner. If no one scores the tie breaker will be repeated.

Pool Tie breaker: Directly from the AAU Baseball hand book

1. Head to head
2. Runs allowed
3. Runs scored
4. Flip of a coin

Each team should bring ½ dozen baseballs to each game. The baseballs should be given to the site director prior to the game and he/she will supply the umpire with game balls. The site director should then split the remaining new balls at the end of the game.

Home Team will always be the higher seeded team (#1 seed being the highest) in each round. Seeding changes from round to round and the particular round you are in determines your seed.

Home team will occupy the 3rd base dugout.

No infield practice. 1st pitch is expected to be thrown on time. 25 minutes before the scheduled start of the game. 5 minutes prior to scheduled start time, coaches and umpires shall meet at home plate.

Umpires are to be paid at the start of each game. Please have a separate check for each game you are playing that day since it could be four different umpires for your three games.

We play by the State High Schools rule that you are playing in unless modified by AAU New England as listed in this document.

Playoff pitching format playing rules are in effect for each weekend of play.

- 7 innings per Round for 9U and 10U
- 8 Innings per Round for 11U and 12U
- 9 Innings per Round for 13U
- 10 Innings per Round for 14U, 15U, 16U

Teams are responsible for bringing their own water and cups. Teams are expected to clean the dugouts when they are finished with the game.

Teams should try to communicate prior to the day of the game to see which uniform they will be wearing. Teams should have an alternate shirt with them in case of conflict.

Prior to game time, only the site director can cancel a game. Once the game starts it is in the umpires' hands whether or not to continue play.